

DRAFT – Masterclass Artistic Research: GLOBE PLAYHOUSE – EXPANDED ANIMATION WORLDS, Film University Babelsberg KONRAD WOLF, 2020

Mon., Sept. 7, 2020	Tue., Sept. 8, 2020	Wed., Sept. 9, 2020	Thu., Sept. 10, 2020	Fri., Sept. 11, 2020	Sat., Sept. 12, 2020
VR Welcome Day	VR Symposium	VR Symposium	VR Symposium Impulse Presentations	VR Play Jam Workshop	VR Play Jam Workshop
<p>15:00h MEZ/CET</p> <p>Maximum time difference LA, USA / Hangzhou, China 15h</p> <p>Moderation Kathleen Schröter</p> <p>Welcome Fee Altmann & Julie Halten</p> <p>15:15h – 16:00h MEZ/CET</p> <p>Virtual Get-Together One minute self presentation (participants)</p> <p>16:00 – 16:30h MEZ/CET</p> <p>Preface Prof. Frank Geßner “GLOBE PLAYHOUSE SPACELAB: EXPANDED ANIMATION WORLDS”</p> <p>Guest of Honour Prof. Wolf D. Prix “COOP HIMMELB(L)AU”</p>	<p>15:00h – 15:30h MEZ/CET</p> <p>Prof. Dr. Suzanne Buchan “PERVASIVE, DISRUPTIVE AND USEFUL ANIMATION”</p> <p>15:30h – 16:00h MEZ/CET</p> <p>Prof. Dr. Paul Ward “ANIMATED DOCUMENTARY AND THE (EXPANDED) PARADOX OF (NON)FICTION”</p> <p>16:00h – 16:30h MEZ/CET</p> <p>Prof. Dr. Yvonne Spielmann “SPATIAL EXTENSION OF CANVAS, SCREEN AND IMAGE OBJECTS”</p>	<p>15:00h – 15:30h MEZ/CET</p> <p>Prof. Dr. Vittorio Gallese “FEELING THE FILM: HAPTIC VISION AND THE EMBODIMENT OF IMAGES”</p> <p>15:30h – 16:00h MEZ/CET</p> <p>Prof. Dr. Stefan Winter “ON THE COMPOSITION OF IMAGERIES: FROM ANALOG TO DIGITAL – AND BACK AGAIN”</p> <p>16:00h – 16:30h MEZ/CET</p> <p>Prof. Dr. Ursula Frohne & Christian Katti “WORK ON (DIGITAL) MYTH” (WT)</p>	<p>15:00h – 16:20h MEZ/CET</p> <p>Tatiana Brandrup “COLLISIONS – ‘EISENSTEIN’S HOUSE’”</p> <p>Dr. Vesna Petresin “IMMERSIVE OPERA”</p> <p>Robert Seidel “DISSOLVING BOUNDARIES”</p> <p>Bruno Nagel “WHAT WE SEE IS WHAT WE CHAT”</p> <p>Uwe Flade “HIDE THE DIRECTOR! CREATING ART & CONTENT FOR THE AGE OF IMMERSION”</p> <p>Manuel Roßner “LOOKING AT ALGORITHMS”</p> <p>Lauren Moffatt “IMMERSIVE ART PRODUCTION: RECONCILING TECHNICAL AND CREATIVE DEMANDS”</p> <p>Carita Forsgren “‘LAST YEAR AT MARIENBAD’ BY ALAIN RESNAIS (1961) AS AN EARLY EXAMPLE OF INTERACTIVE CINEMA”</p>	<p>15:00h – 15:15h MEZ/CET</p> <p>Instruction Mentors and participants in groups Fee Altmann & Frank Geßner</p> <p>VISUAL PROTOTYPING MENTORS:</p> <p>Jean-Pierre Bekolo & Lauren Moffatt</p> <p>Ruah Edelstein & Masha Vasilkovsky</p> <p>Uwe Flade & Bruno Nagel</p> <p>Frank Geßner & Manuel Roßner</p> <p>Gusztáv Hámos & Katja Pratschke</p> <p>Vesna Petresin & Robert Seidel</p> <p>EVERYONE’S AUDIO PROTOTYPING MENTORS:</p> <p>Hubertus Rath & Ulrich Reuter</p>	<p>15:00h – 16:00h MEZ/CET</p> <p>VIRTUAL GET-TOGETHER: PARTICIPANTS AND MENTORS</p>
	BREAK 20 MIN.	BREAK 20 MIN.	BREAK 20 MIN.		

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Mon., Sept. 7, 2020 (cont'd)	Tue., Sept. 8, 2020 (cont'd)	Wed., Sept. 9, 2020 (cont'd)	Thu., Sept. 10, 2020 (cont'd)	Fri., Sept. 11, 2020 (cont'd)	Sat., Sept. 12, 2020
<p>16:30h – 17:00h MEZ/CET</p> <p>Prof. Elizabeth Sikiaridi & Prof. Frans Vogelaar “HYBRID HERITAGE”</p> <p>17:00h – 17:30h MEZ/CET</p> <p>Gülsel Özkan & Prof. Ludger Pfanzen “THE FUTURE DESIGN INSTITUTE E.V.” (WT)</p> <p>17:30h – 18:00h MEZ/CET</p> <p>DR. FRANZISKA BRUCKNER “VIRTUAL WORLDS, VIRTUAL REALITIES”</p> <p>18:00h – 18:30h MEZ/CET</p> <p>Virtual Premiere Frank Geßner “URSONETT: CROWN OF SONNETS OR CORONA SEQUENCE”</p> <p>Sneak Preview “ANIMATED MUSIC”</p>	<p>16:50h – 17:20h MEZ/CET</p> <p>Jun. Prof. Dr. Christine Reeh-Peters “FICTIVE PHILOSOPHY”</p> <p>Impulse Presentations 17:20h – 18:00h MEZ/CET</p> <p>Jean-Pierre Bekolo “CINEMAS OF THE FUTURE: HEALING CINEMA”</p> <p>Dr. Julia Dittmann “UNVEILING THE <i>WHITE</i> GAZE”</p> <p>Anna-Sophie Philippi & Dr. Maike Sarah Reinerth “#ANIMATIONMATTERS”</p> <p>Ruah Edelstein & Masha Vasilkovsky “BODY AS THE TREE OF LIFE, THE DIVINE MYSTERY OF GENDER”</p>	<p>16:50h – 17:20h MEZ/CET</p> <p>Anja Ellenberger “FROM ‘<i>THE GLOBE</i>’ TO MOVIE DROME. CONCEPTS OF VISION AND PERSPECTIVE”</p> <p>Impulse Presentations 17:20h – 18:00h MEZ/CET</p> <p>Ulu Braun “VIDEO COLLAGES”</p> <p>Leo Calice & Gerhard Tremel “THE OFFICE FOR NARRATIVE LANDSCAPE DESIGN (O.N.L.S.D)”</p> <p>Prof. Susanne Schüle “DOCUMENTARY INTERVENTION IN A ROMANIAN PRISON: BETWEEN FILM PERFORATION AND 360 DEGREE”</p> <p>Fee Altmann & Bärbel Mauch “SUSTAINABLE CREATIVE PRODUCING BEYOND ‘<i>BLACK</i> & ‘<i>WHITE</i>’ CINEMA” (WT)</p>	<p>16:40h – 18:00h MEZ/CET</p> <p>Prof. Angelica Böhm & Jan Schneider “TRANSMEDIA STORYTELLING: CAMILLA PLASTIC OCEAN PLAN”</p> <p>Christian Möller “360 DEGREE EXPERIENCES”</p> <p>Katja Pratschke & Gusztáv Hamòs “3D ADVENTURE JOURNEY INTO THE LABYRINTH OF LAS MENINAS”</p> <p>Jeanne Koepp “DAS FREMDE (THE OTHERS)”</p> <p>Prof. Dr. Angela Brennecke “IMAGE DRIVEN SOUND”</p> <p>Johanna Smiatek “SPINNING IN SPACE OR: HOW REAL IS REALITY?”</p> <p>Prof. Hubertus Rath “SPACE WITHOUT MUSIC”</p> <p>Prof. Ulrich Reuter “MUSIC AND SPACE”</p>	<p>15:15h – 18:00h MEZ/CET</p> <p>INTRODUCTION “VIRTUAL PRODUCTION” PLAY JAM WORKSHOP</p> <p>TECHNICAL-ARTISTIC TEAM:</p> <p>Prof. Björn Stockleben Carita Forsgren Jan Schneider David Schornsheim Evgeny Kalachikhin Christian Zipfel</p>	

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Mon., Sept. 14, 2020	Tue., Sept. 15, 2020	Wed., Sept. 16, 2020	Thu., Sept. 17, 2020	Fri., Sept. 18, 2020
<p align="center">VR Play Jam Workshop</p>	<p align="center">VR Play Jam Workshop</p>	<p align="center">VR Play Jam Workshop</p>	<p align="center">VR Play Jam Workshop</p>	<p align="center">VR Play Jam Workshop</p>
<p align="center">Organization depending on time zone (core time about 15:00h - 18:00h MEZ/CET)</p> <p align="center">“Stand by me” TECHNICAL-ARTISTIC TEAM</p> <p>Experimental workshop (6 teams with 2 visual mentors, 1 sound and 1 music mentor each)</p> <p align="center">Test VR Prototype</p>	<p align="center">Organization depending on time zone (core time about 15:00h - 18:00h MEZ/CET)</p> <p align="center">“Stippvisite” TECHNICAL-ARTISTIC TEAM</p> <p>Experimental workshop (6 teams with 2 visual mentors, 1 sound and 1 music mentor each)</p> <p align="center">Test VR Prototype</p>	<p align="center">Organization depending on time zone (core time about 15:00h - 18:00h MEZ/CET)</p> <p align="center">“Single Consultation” TECHNICAL-ARTISTIC TEAM</p> <p>Experimental workshop (6 teams with 2 visual mentors, 1 sound and 1 music mentor each)</p> <p align="center">Test VR Prototype</p>	<p align="center">Organization depending on time zone (core time about 15:00h - 18:00h MEZ/CET)</p> <p align="center">“Polishing Exhibition” TECHNICAL-ARTISTIC TEAM</p> <p>Experimental workshop (6 teams with 2 visual mentors, 1 sound and 1 music mentor each)</p> <p align="center">Test VR Prototype</p>	<p align="center">15:00h - 18:00h (MEZ/CET)</p> <hr/> <p align="center">15:00h – 18:00h MEZ/CET</p> <p align="center">FINAL PROTOTYPE DISCUSSION (Each Group 10 min: Price selection best VR Idea by the participants)</p>
<p align="center">VR Play Jam Workshop 15:00h – 18:00h MEZ/CET</p>	<p align="center">VR Play Jam Workshop 15:00h – 18:00h MEZ/CET</p>	<p align="center">VR Play Jam Workshop 15:00h – 18:00h MEZ/CET</p>	<p align="center">VR Play Jam Workshop 15:00h – 18:00h MEZ/CET</p>	<p align="center">18:00h – Open End MEZ/CET</p> <p align="center">Award for the best VR Play Jam Workshop Idea</p> <p align="center">Prof. Dr. Atau Tanaka “HUMAN LEARNING X MACHINE LEARNING”</p> <p align="center">Countdown First Spacelab Exhibition</p>